

Vocabulary for the portrait project

Kekecapan pikeun proyék potret

4B pencil <i>4B pensil</i>	a graphite drawing tool that is darker and great for shading <i>alat gambar grafit anu darker tur gede pikeun shading</i>
background <i>background</i>	the part of an artwork that is far away <i>bagian tina hiji karya seni nu jauh</i>
blending <i>blending</i>	in drawing: mixing from light to dark greys; in painting: mixing from one colour to another <i>dina gambar: nyampur tina lampu kana abu poék; dina lukisan: Pergaulan ti hiji warna ka nu sejen</i>
brainstorming <i>brainstorming</i>	coming up with a large number of ideas <i>datang nepi ka jumlah badag gagasan</i>
composition <i>komposisi</i>	the arrangement of things in an artwork <i>susunan hal-hal dina karya seni</i>
contour drawing <i>gambar kontur</i>	drawing the edges and outlines <i>ngagambar edges na outlines</i>
contrast <i>kontras</i>	the difference between the lights and darks <i>bédana antara lampu jeung darks</i>
creativity <i>kreativitas</i>	ideas that are useful, unique, and insightful <i>gagasan anu mangpaat, unik, jeung wawasan</i>
detail <i>Rinci</i>	small, important parts of a drawing <i>leutik, bagian penting tina gambar a</i>
foreground <i>foreground</i>	the part of an artwork that is biggest and closest <i>bagian tina hiji karya seni nu panggedéna jeung pangdeukeutna</i>
HB pencil <i>pensil HB</i>	a graphite drawing tool that makes light lines <i>alat gambar grafit nu nyieun garis lampu</i>
layering <i>layering</i>	adding several small amounts of pencil or paint on top of each other <i>nambahkeun sababaraha jumlah leutik pensil atawa cet dina luhureun unggal lianna</i>
modelling <i>modeling</i>	making things 3D using blending <i>nyieun hal 3D maké blending</i>
reference photos <i>poto rujukan</i>	photographs you look at carefully so you can make a better artwork <i>poto nu Anjeun tempo taliti sangkan bisa nyieun karya seni hadé</i>
shading <i>shading</i>	drawing with white, black, and greys <i>gambar kalawan bodas, hideung, jeung kulawu</i>
smoothness <i>Smoothness</i>	drawing cleanly, with no bumps <i>gambar beresih, kalawan henteu nabrak</i>
texture <i>Tékstur</i>	drawing that looks the same as what it feels like <i>gambar nu Sigana sarua jeung naon karasaeun kawas</i>
web-mapping <i>web-mapping</i>	linking together ideas like a spider web <i>linking babarengan gagasan kawas web lancah</i>